Short Press Text

*connect* is bringing the first social network in Virtual Reality to the market. The app, developed by the Graz based Start-up e.com, also scores with data protection and numerous customization options.

e.com is getting attention with its new app “*connect*” which should feel like your second home: a virtual living room accessible with virtual reality glasses, but also available on a smartphone, tablet or PC in 2D or 3D, designed and arranged to your own personal taste, offering all the possibilities available in real life. At the photorealistic desk, (end-to-end encrypted) messages, photos, voice messages, or videos can be sent, while on the sofa, users can monitor news from all over the world thanks to the multimedia interface.

In-app games, a virtual pet, and numerous other features complete the offer.

Since the business model is not based on the resale of personal data, the highest levels of privacy and data security are guaranteed. The free app is funded by targeted product placement and additional fee-based fun features. Through the multi-messenger, users are linked to all their contacts from the first moment of usage — even with those who have not yet joined *connect*.

The Graz based company e.com has been developing the app for over two years. With a crowd- funding campaign in July in which the app can also be downloaded and tested for the first time, they are aiming for further financing in order to offer the users even more options.

If you do not want to wait until then, you can subscribe to the newsletter at www.4connect-e.com.

There are also employment opportunities available for those who want to join a fast-growing company at an early stage.