

connect

# instructions for VR



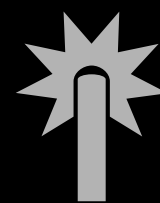
WALK THROUGH  
THE ROOM

- each click is one step -



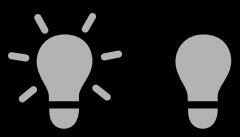
each click is one step





LASER TO REACH OBJECTS  
- hold pressed -

INTERACT WITH OBJECTS  
- one click -



turn on/turn off



switch materials/objects



to take objects



controller has to be inside of the object



controller vibrates



one click to take, another to unhand